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About This Game

Dungeon Gambit Boy is a constantly aggressive platform game, on which you're a boy that lives in the caverns and must rescue the missing villagers within the long paths of the Blaite universe, wearing fancy clothing, a bow and his funny and defenseless fists.

Gambit Boy is capable of advancing through different obstacles thanks to his agility and cunning.

The danger will at maximum, his death will be undefined, and the obstacles a terrain filled with mines without mercy. Meanwhile, you'll take a break to enjoy the hero's compassion to save these villagers.

Live the already known essence multiplied to the max, and play your way without rules.

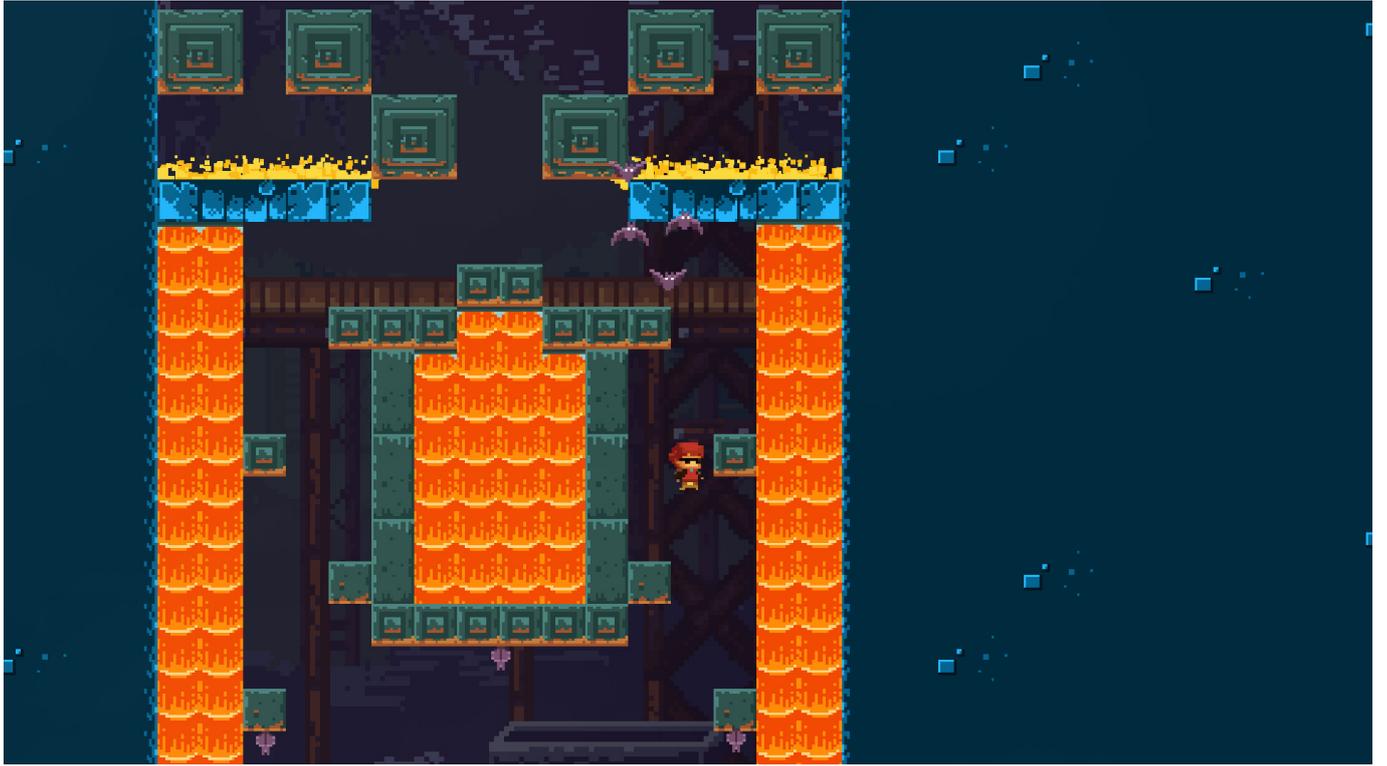
- Over 100 level that you'll enjoy on hour on end and repeat again and again.
- Versus mode with unique levels.
- Choose between the girl with the knives and the boy with the bow.
- Maximum replay ability
- Versus Mode.

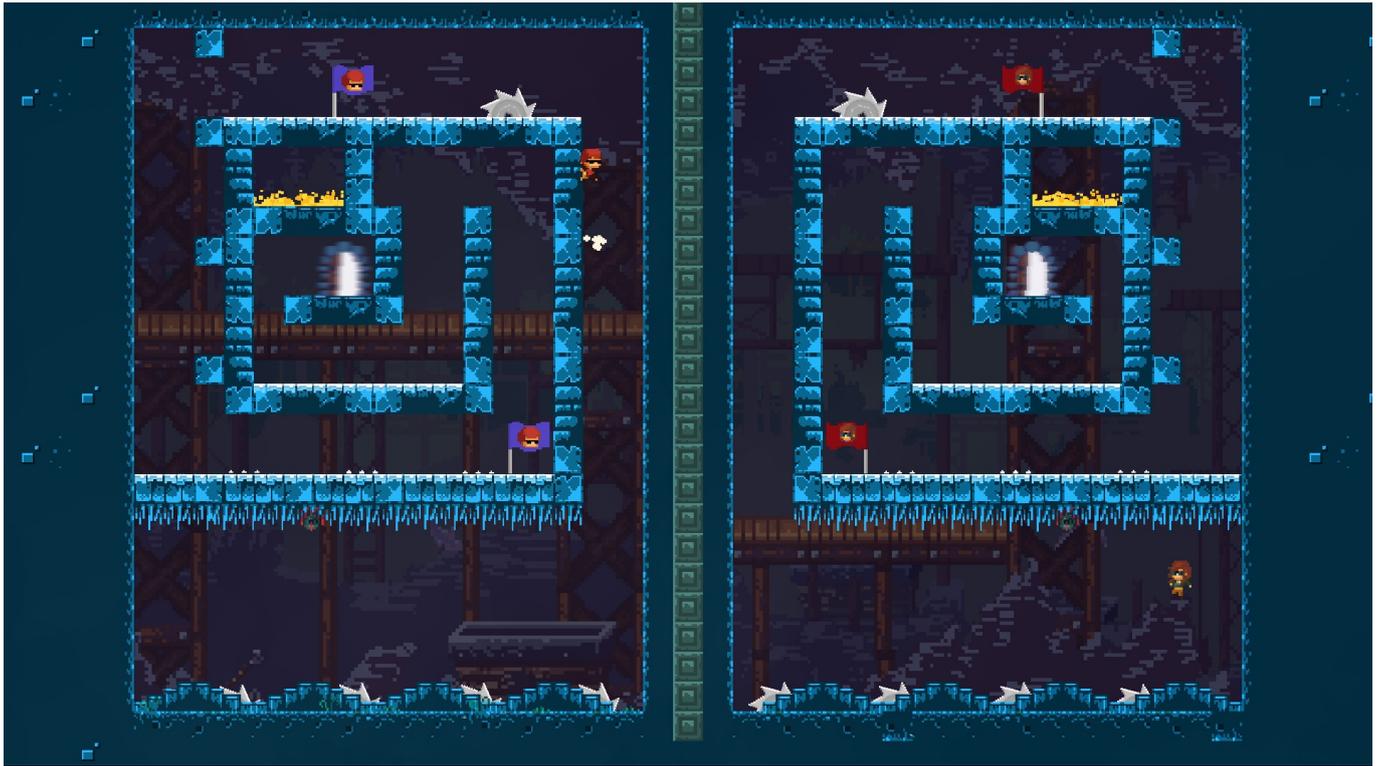
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- Unlock all the achievements.
 - Cry and laugh through your journey on Dungeon Gambit Boy.

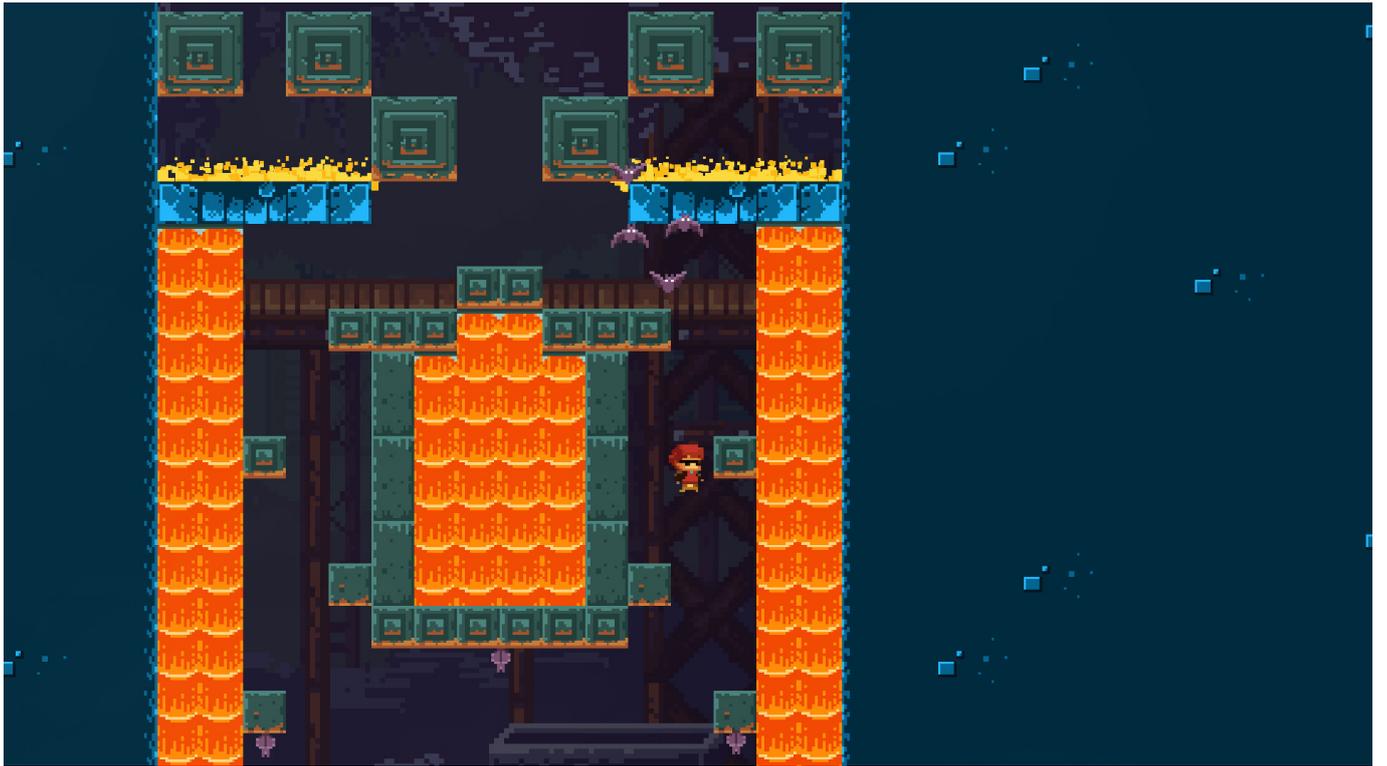
Title: Dungeon Gambit Boy
Genre: Action, Adventure, Casual, Indie
Developer:
Dosane Games
Publisher:
Orlyapps
Release Date: 21 Mar, 2018

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English







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No wonder why this title is described as an "aggressive platformer". Dungeon Gambit Boy is undeniably hard from the very beginning, and the difficulty rises with each single level you clear. However, this feature is what makes this game so addicting: you actually feel challenged by every stage you go through, and you probably won't stop playing until you clear that one level you get stuck on.

Overall, I liked this game, its retro vibe, the extremely hard levels and the cool soundtrack. For the price, it's totally worth the try.. Not bad but, damn it is hard. The sound effects on the jumping double up from time to time, no biggie though. I thought it was just a bit too hard early on. Always being shot at means you always have to be in the "flow" and after a long day at work I find this to just be a bit too stressful.

Again, not bad; I wouldn't tell someone not to get this though so, I guess it is a yes for me.. First of all, I really like this game. I'm not sure if my sanity will continue if I keep playing this. It's hard, but is fun. I can scream, cry, and break things but still, I keep playing the game. For the price is a "Yes!" I couldn't say the same for maybe \$10 or \$15 but this price is perfect, I still have to try the multiplayer mode, but I don't have friends, lol.

I still don't see glitches or bugs but if I see something bad I will update my review.

If you like the challenges buy it, you will not regret for doing this ^^ Congrats developers!. I've played up to level 29 before getting a bit stuck and frustrated. It's a fun, tricky little platformer, nice and uncomplicated for short play sessions. I liked it, nice visuals and sound and short levels. Good for the price definitely. I've videoed my first session on it in case anyone is undecided whether or not to buy: <https://youtu.be/oTBAkqzf1gQ>. Really enjoyed playing this, its very challenging at times and then equally rewarding once you solve the problem and get to the next area.. No wonder why this title is described as an "aggressive platformer". Dungeon Gambit Boy is undeniably hard from the very beginning, and the difficulty rises with each single level you clear. However, this feature is what makes this game so addicting: you actually feel challenged by every stage you go through, and you probably won't stop playing until you clear that one level you get stuck on.

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